|  |  |  |  |
| --- | --- | --- | --- |
|  | **Minimal**  | **Moderate**  | **Heavy**  |
| **Bats** | * AM diet divided into three feedings throughout the day, at least one quarter of which should be delivered via enrichment
* PM diet delivered in metal bowls and hanging bowls
* Non-food-based enrichment
 | * AM diet divided among three feedings throughout the day, at least half of which should be delivered via enrichment
* One training session: maintenance and new behaviors
* PM diet delivered in combination of metal bowls, hanging bowls, and other enrichment
* Additional food-based enrichment
 | * AM diet divided among three feedings throughout the day, most or all of which should be delivered via enrichment
* Two training sessions: one working on maintenance behaviors and one working on maintenance and new behaviors
* PM diet delivered in combination of metal bowls, hanging bowls, and other enrichment
* Additional food-based enrichment
* Browse
 |
| **Otters** | * Four ‘over-the-wall’ spreads with fish, enrichment diet item, and/or carrots
* One maintenance behavior training session with each otter
* Food spread out throughout exhibit during AM exhibit set-up
* Two types of enrichment with food during closing in night house
 | * Four ‘over-the-wall’ spreads with fish, enrichment diet item, and/or carrots. Food should be put in enrichment for at least one of the spreads.
* One training session with each otter, working on a new behavior
* One type of enrichment with food during AM exhibit set-up
* Three types of enrichment with food during closing in night house and/or exhibit
 | * At least four ‘over-the-wall’ spreads with fish, enrichment diet item, and/or carrots. Food should be put in enrichment for all of the spreads.
* At least one delivery of previously-made frozen enrichment
* At least one training session with each otter, working on a new behavior
* Practice a recall to the night house at a random time during the day
* Two types of enrichment with food during AM exhibit set-up
* Three types of enrichment with food during closing in night house and on exhibit
* Make new frozen enrichment items
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**String 6 Psychological Welfare Matrix**